## 3.4-18 "M-1A" light industrial district.

Purpose. The M-1A light industrial district is intended primarily for the conduct of light manufacturing, assembling and fabrication activities, distribution, and for warehousing, research and development, wholesaling and service operations that do not typically depend upon frequent customer or client visits. Such uses generally require accessibility to major thoroughfares, major highways, and/or other means of transportation. The following regulations shall apply in all "M-1A" districts:

(a) Authorized uses. Uses permitted by right shall be those set forth in the Land Use Matrix in Section 4 of this Chapter. The allowed uses in the district, which are intended to be identical with those listed in the Land Use Matrix, are as follows

## (1) Uses permitted by right.

## Residential uses:

Accessory building/structure

Bed and breakfast inn (see Sec. 5.6)

Boardinghouse/lodging house

Community home (see definition)

Dormitory (in which individual rooms are for rental)

Multifamily (apartments/condominiums – at least five units)

Residential use in buildings with the following non-residential uses

## Non-residential uses:

Accounting, auditing, bookkeeping, and tax preparations

Adult day care (no overnight stay)

Adult day care (with overnight stay)

Aircraft support and related services

Airport

All terrain vehicle (ATV) Dealer / Sales

Ambulance service (private)

Amphitheater

Amusement devices/arcade (four or more devices)

Amusement services or venues (indoors) (see Sec. 5.13)

Amusement services or venues (outdoors)

Animal grooming shop

Answering and message services

Antique shop

Appliance repair

Archery range

Armed services recruiting center

Art dealer / gallery

Artist or artisan's studio

Assembly/exhibition hall or areas

Athletic fields

Auction sales (non-vehicle)

Auto body repair, garages (see Sec. 5.11)

Auto glass repair/tinting (see Sec. 5.11)

Auto interior shop / upholstery (see Sec. 5.11)

Auto leasing

Auto muffler shop (see Sec. 5.11)

Auto or trailer sales rooms or yards (see Sec. 5.12)

Auto or truck sales rooms or yards - primarily new (see Sec.

5.12)

Auto paint shop

Auto repair as an accessory use to retail sales

Auto repair garage (general) (see Sec. 5.11)

Auto supply store for new and factory rebuilt parts

Auto tire repair /sales (indoor)

Automobile driving school (including defensive driving)

Bakery (retail)

Bank, savings and loan, or credit union

Bar/Tavern

Barber/beauty college (barber or cosmetology school or college)

Barber/beauty shop, haircutting (non-college)

Barns and farm equipment storage (related to agricultural uses)

Battery charging station

Bicycle sales and/or repair

Billiard / pool facility

Bio-medical facilities

Blacksmith or wagon shops

Book binding

Book store

Bottling or distribution plants (milk)

Bottling works

Bowling alley/center (see Sec. 5.13)

Broadcast station (with tower) (see Sec. 5.7)

Bus barns or lots

Bus passenger stations

Cafeteria / café / delicatessen

Campers' supplies

Car wash (self service; automated)

Car wash, full service (detail shop)

Carpenter, cabinet, or pattern shops

Carpet cleaning establishments

Caterer

Cemetery and/or mausoleum

Check cashing service

Chemical laboratories (not producing noxious fumes or odors)

Church/place of religious assembly

Civic/conference center and facilities

Cleaning, pressing and dyeing (non-explosive fluids used)

Clinic (dental)

Clinic (emergency care)

Clinic (medical)

Club (private)

Coffee shop

Cold storage plant

Commercial amusement concessions and facilities

Communication equipment - installation and/or repair

Community building (associated with residential use)

Computer and electronic sales

Computer repair

Confectionery store (retail)

Consignment shop

Contractor's office/sales, with outside storage including vehicles

Contractor's temporary on-site construction office (only with permit from Building Official; see Sec. 5.10)

Convenience store with or without fuel sales

Credit agency

Crematorium

Curio shops

Custom work shops

Dance hall / dancing facility (see Sec. 5.13)

Day camp

Department store

Drapery shop / blind shop

Driving range

Drug sales/pharmacy

Electrical repair shop

Electrical substation

Electronic assembly/high tech manufacturing

Electroplating works

Engine repair/motor manufacturing re-manufacturing and/or repair

Exterminator service

Fair ground

Farmers market (produce market - wholesale)

Farms, general (crops) (see Chapter 6, Municipal Code and Sec. 5.9)

Farms, general (livestock/ranch) (see Chapter 6, Municipal Code and Sec. 5.9)

Feed and grain store

Filling station (fuel tanks must be below the ground)

Florist

Food or grocery store with or without fuel sales

Food processing (no outside public consumption)

Forge (hand)

Forge (power)

Fraternal organization/civic club (private club)

Freight terminal, rail/truck (when any storage of freight is outside an enclosed building)

Freight terminal, truck (all storage of freight in an enclosed building)

Frozen food storage for individual or family use

Funeral home/mortuary

Furniture manufacture

Furniture sales (indoor)

Galvanizing works

Garden shops and greenhouses

Golf course (public or private)

Golf course (miniature)

Governmental building or use

Greenhouse (commercial)

Handicraft shop

Hardware store

Health club (physical fitness; indoors only)

Heating and air-conditioning sales / services

Heavy load (farm) vehicle sales/repair (see Sec. 5.14)

Heliport

Home repair and yard equipment retail and rental outlets

Hospital, general (acute care/chronic care)

Hospital, rehabilitation

Hotel/motel

Hotels/motels - extended stay (residence hotels)

Ice delivery stations (for storage and sale of ice at retail only)

Ice plants

Industrial laundries

Kiosk (providing a retail service)

Laboratory equipment manufacturing

Laundromat and laundry pickup stations

Laundry, commercial (w/o self serve)

Laundry/dry cleaning (drop off/pick up)

Laundry/washateria (self serve)

Lawnmower sales and/or repair

Leather products manufacturing

Light manufacturing

Limousine / taxi service

Locksmith

Lumberyard (see Sec. 5.15)

Lumberyard or building material sales (see Sec. 5.15)

Machine shop

Maintenance/janitorial service

Major appliance sales (indoor)

Manufactured home sales

Manufacturing and processes

Market (public, flea)

Martial arts school

Medical supplies and equipment

Metal fabrication shop

Micro brewery (onsite manufacturing and/or sales)

Mini-warehouse/self storage units (with or without outside boat and RV storage)

Motion picture studio, commercial film

Motion picture theater (indoors)

Motion picture theater (outdoors, drive-in)

Motorcycle dealer (primarily new / repair)

Moving storage company

Moving, transfer, or storage plant

Museum

Needlework shop

Non-bulk storage of fuel, petroleum products and liquefied petroleum

Nursing/convalescent home/sanitarium

Offices, brokerage services

Offices, business or professional

Offices, computer programming and data processing

Offices, consulting

Offices, engineering, architecture, surveying or similar

Offices, health services

Offices, insurance agency

Offices, legal services - including court reporting

Offices, medical offices

Offices, real estate

Offices, security/commodity brokers, dealers, exchanges and financial services

Outside storage (as primary use)

Park and/or playground (private)

Park and/or playground (public)

Parking lots (for passenger car only) (not as incidental to the main use)

Parking structure / public garage

Pawn shop

Personal watercraft sales (primarily new / repair)

Pet shop / supplies (10,000 sq. ft. or less)

Pet store (more than 10,000 sq. ft.)

Photo engraving plant

Photographic printing/duplicating/copy shop or printing shop

Photographic studio (no sale of cameras or supplies)

Photographic supply

Plant nursery

Plant nursery (growing for commercial purposes with retail sales on site)

Plastic products molding/reshaping

Plumbing shop

Portable building sales

Propane sales (retail)

Public recreation/services building for public park/playground areas

Publishing/printing company (e.g., newspaper)

Quick lube/oil change/minor inspection

Radio/television shop, electronics, computer repair

Rappelling facilities

Recreation buildings (private)

Recreation buildings (public)

Recycling kiosk

Refreshment/beverage stand

Research lab (non-hazardous)

Restaurant

Restaurant/prepared food sales

Retail store and shopping center

Rodeo grounds

RV park

RV/travel trailer sales

School, K-12 (public or private)

School, vocational (business/commercial trade)

Security monitoring company

Security systems installation company

Sheet metal shop

Shoe repair shops

Shooting gallery - indoor (see Sec. 5.13)

Shopping center

Sign manufacturing/painting plant

Specialty shops in support of project guests and tourists

Storage - exterior storage for boats and recreational vehicles

Storage in bulk

Studio for radio or television (with tower) (see Sec. 5.7)

Studios (art, dance, music, drama, reducing, photo, interior decorating, etc.)

Tailor shop

Tattoo or body piercing studio

**Taxidermist** 

Telemarketing agency

Telephone exchange (office and other structures)

Tennis court (commercial)

Theater (non-motion picture; live drama)

Tire sales (outdoor)

Tool rental

Transfer station (refuse/pick-up)

Travel agency

Truck or transit terminal (with outside storage)

Truck Stop

University or college (public or private)

Upholstery shop (non-auto)

Used or second hand merchandise/furniture store

Vacuum cleaner sales and repair

Veterinary hospital (with or without outside animal runs or kennels) with the exception that outdoor kennels may not be used between the hours of 9:00 p.m. and 7:00 a.m. and are prohibited adjacent to residential

Video rental / sales

Warehouse / office and storage / distribution center

Waterfront amusement facilities - berthing facilities sales and rentals

Waterfront amusement facilities - boat fuel storage / dispensing facilities

Waterfront amusement facilities - boat landing piers/launching ramps

Waterfront amusement facilities – swimming / wading pools / bathhouses

Water storage (surface, underground or overhead), water wells and pumping stations that are part of a public or municipal system

Welding shop

Wholesale sales offices and sample rooms

Woodworking shop (ornamental)

Any comparable business or use not included in or excluded from any other district described herein, provided that such use is not noxious or offensive by reason of vibration, noise, odor, dust, smoke or gas.

(2) Only the following manufacturing and processes are permitted when they meet the following requirements:

No use is permitted that would emit or cause radiation, dust, odor, smoke, gas or fumes objectionable to persons of ordinary sensitivity or reasonably hazardous to health, beyond the boundary property lines of the lot or tract upon which the use is located, and which do not generate noise or vibration at the boundary of the M-1A district which is generally perceptible in frequency or pressure above the ambient level of noise in the adjacent areas.

Assaying works

Cooperage works

Foundries (iron, brass, bronze, aluminum).

Hides and skins (storage and curing).

Manufacture of adding machines, cash registers, typewriters, basket material, boxes, electric lamps, clay, shale and glass products, cutlery tools, bicycles, electrical machinery, tools, fiberglass products, and piping subassemblies

Metal stamping, shearing, punching, forming, cutting, cleaning, heat treating, etc.

Sheet metal shops

Welding

- (3) Conflict. In the event of conflict between the uses listed in the Land Use Matrix and those listed in Subsection (1), the uses listed in this subsection shall be deemed those authorized in the district.
- (b) Maximum height, minimum area and setback requirements:
  - (1) Non-residential uses.
    - (i) Height. 120 feet.
    - (ii) Front building setback. 25 feet.
    - (iii) Side building setback. No side building setback is required.
    - (iv) Corner lots. Buildings on corner lots shall have 15-foot side building setbacks adjacent to the street where the rear lot lines of the corner lots coincide with the rear lot lines of the adjacent lots. Buildings on corner lots shall have 25-foot side building setbacks adjacent to the street where the rear lines of the corner lots coincide with the side lot lines of the adjacent lots. Where a minimum 25-foot setback is required, a canopy at least eight feet in height, attached to the main building, may be built within 15 feet of the property line so long as such construction will not obstruct the vision of vehicular or pedestrian traffic.
    - (v) Garage setback. Where a driveway is located in front of a garage, the garage shall be setback 20 feet from the right-of-way or the driveway to the garage shall be at least 20 feet long to provide enough space for a vehicle to park without overhanging into the right-of-way, if the garage door is closed. (See Illustration 8 in Sec. 5.1-1)
    - (vi) Residential setback. Where a non-residential building abuts a one or two family use or zoning district, the setback from the residential property line shall be at least 20 feet plus one foot for each foot of building height over 20 feet.
    - (vii) Rear building setback. 20 feet.
    - (viii) Width of lot. 60 feet.
    - (ix) Lot depth. 100 feet.
    - (x) Parking. See Sec. 5.1 for permitted uses' parking.
  - (2) Multifamily dwellings.
    - (i) *Height.* 45 feet; 60 feet when a pitched roof is used (minimum 4:12 slope).
    - (ii) Front building setback. 25 feet.
    - (iii) Side building setback. A side building setback five feet shall be provided. Buildings on corner lots shall have 15-foot side building setbacks adjacent to the street where the rear lot lines of

the corner lots coincide with the rear lot lines of the adjacent lots. Buildings on corner lots shall have 25-foot side building setbacks adjacent to the street where the rear lines of the corner lots coincide with the side lot lines of the adjacent lots.

- (iv) Garage setback. Where a driveway is located in front of a garage, the garage shall be setback 20 feet from the right-of-way or the driveway to the garage shall be at least 20 feet long to provide enough space for a vehicle to park without overhanging into the right-of-way, if the garage door is closed. (See Illustration 8 in Sec. 5.1-1)
- (v) Rear building setback. 25 feet.
- (vi) Residential setback. Effective November 8, 2006, where a multifamily dwelling abuts a one or two family use or zoning district, the setback from the one or two family property line shall be at least 20 feet plus one foot for each foot of building height over 20 feet.
- (vii) Accessory uses. Accessory uses such as swimming pools, tennis courts and playgrounds will not be permitted within any required yard.
- (viii) Width of lot. The minimum width of an interior lot shall be 60 feet and the minimum width of a corner lot shall be 72 feet.
- (ix) Density. 24 units per acre.
- (x) Lot area. 20,000 square feet.
- (xi) Lot coverage. The combined area of all yards shall be at least 50 percent of the total lot or tract; provided however, that in the event enclosed or covered parking is provided, the minimum total yard area requirement shall be 40 percent of the total lot or tract.
- (xii) Distance between structures. There shall be a minimum of 10 feet between structures side by side; a minimum of 20 feet between structures side by front or rear; a minimum of 40 feet between structures front to front; and a minimum of 20 feet between structures backing rear to rear, and a minimum of 20 feet between structures front to rear. (See Illustration 1)
- (xiii) Minimum number of units. Five.
- (xiv) *Parking*. For apartments, apartment hotel units and other multifamily dwellings, off-street parking spaces shall be provided in accord with the following schedule:
  - 1. One-bedroom apartment or unit . . . 1 1/2 spaces
  - 2. Two-bedroom apartment or unit . . . 2 spaces
  - 3. Each Additional bedroom . . . 1/2 space

4. Each dwelling unit provided exclusively for low income elderly occupancy . . . 3/4 space ("Low income elderly" is defined as any person 55 years of age or older with low or moderate income, according to HUD standards.)

See Section 5.1 for other permitted uses' parking.