

**RESOLUTION NO. 2019 - \_\_\_\_\_**

**A RESOLUTION OF THE CITY OF NEW BRAUNFELS, TEXAS,  
APPROVING A MEET AND CONFER AGREEMENT BETWEEN  
THE CITY OF NEW BRAUNFELS AND THE NEW BRAUNFELS  
PROFESSIONAL FIREFIGHTERS ASSOCIATION, LOCAL 3845,  
INTERNATIONAL ASSOCIATION OF FIRE FIGHTERS; AND  
PROVIDING AN EFFECTIVE DATE.**

**WHEREAS**, City Council adopted Resolution No. 2018-R31 recognizing the New Braunfels Professional Firefighters Association, (the "Association") as the sole and exclusive bargaining agent for all municipal firefighters, excluding the Fire Chief and the Assistant Chief who are excluded under Section 142.103 and Section 142.108(b) of the Texas Local Government Code (hereinafter collectively referred to as the Covered Firefighters); and

**WHEREAS**, the New Braunfels Professional Firefighters Association wanted to meet and confer with the City on matters limited to hiring and promotional practices; and

**WHEREAS**, the parties have negotiated terms related to hiring and promotional practices, as reflected in the attached Meet and Confer Agreement labeled Exhibit A to this resolution.

**NOW THEREFORE, BE IT RESOLVED BY THE CITY COUNCIL OF THE CITY OF NEW BRAUNFELS, TEXAS:**

**SECTION 1.**

That the City Council hereby approves the Meet and Confer Agreement with the New Braunfels Professional Firefighters Association, Local 3845 and the City of New Braunfels in accordance with and pursuant to Chapter 142, Subchapter C of the Local Government Code, and further authorizes the city manager to execute this agreement on behalf of the City. The Meet and Confer Agreement is attached to this resolution as Exhibit A.

**SECTION 2.**

This resolution shall take effect immediately from and after its passage, and it is accordingly so resolved. This effective date is distinguished from the effective date of the Meet and Confer Agreement which is October 1, 2019.

Passed and approved this the \_\_\_\_\_ day of \_\_\_\_\_ 2019.

---

Barron Casteel, Mayor

ATTEST:

---

Patrick Aten, City Secretary